DEFENSIVE AND COMPETITIVE BIDDING			S AND SIGNAL	S		W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING 1	LEADS STYLE				<u> </u>	
D/C wide range - aggressive NV; may be 4 cards @ 1 level			Lead In Partner		ner's Suit	CATEGORY: Green:	
esponse to O/C F in non-competitive auctions;	Suit		3 rd from even, low from odd sa			NCBO: USBF PLAYERS: Jeff Wolfson – Steve Garner	
NF in competition	NT		Attitude L		rom 3+		
ump raise always mixed, but wide range NV v VUL	Subseq	Attitude	Attitude Attitude		de	EVENT: 2025 Seniors	
Fit-showing jumps by PH and at 4-level after MJR O/C	Other:					41	
NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
5-18 Direct; 10-16 BAL; Jump to 2NT in BAL = 19-21	Lead	Vs. Suit	Vs. Suit Vs. NT				
Responses as to opening 1NT or 2NT bid	Ace	AKx(xx)	AKx(xx), Ax(xx),		Attitude for Q	GENERAL APPROACH AND STYLE	
	King	Kx(xx),	Kx(xx), KQx(xx)		lead	Light opening bids and overcalls – especially non-vul	
	Queen	Qx(xx),	Qx(xx), QJ(xx)		x), QJ(xx)	5 card majors; 1NT response = forcing	
	Jack	Jx(xx), J	Jx(xx), JT(xx)		, JT(xx)	May open balanced 11 counts	
UMP OVERCALLS (Style; Responses; Unusual NT)	10	T9(xx), 1	K/QT9(xx)			3rd seat openers may be lead-directional	
PRE, may be aggressive VUL	9		9x or KJ9(xx)		f nothing	1NT opening = 14+ to 17; may contain 5 card major	
2NT O/C = 2 lowest unbid suits	Hi-X		Usually shortness		f nothing	2NT opening = 19+ to 21; may contain 5 or 6 card suit	
	Lo-X	Low from			st in suit led	, , , , , , , , , , , , , , , , , , , ,	
Reopen: INV		N ORDER OF PE					
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Lea	ad	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Aichaels except:		Hi = ENC	Hi/lo = even		Hi = ENC	fit-showing jumps in competition and by PH	
vs 1 \clubsuit that can be ≤ 2 , $2/3 \clubsuit$ NAT, $2 \spadesuit$ Majors	Suit '	2 Hi/lo = even			STD CT	mixed raises	
	Suit)	5/1		515 61	unusual vs. unusual	
Vs 1 ♦ that can be ≤2, 2/3 ♦ NAT, 2 ♥ Majors		2	amp a id p			unusuar vs. unusuar	
		Same as suit	STD Smith E	cho	Same as suit		
/S. NT (vs. Strong/Weak; Reopening;PH)	NT 2	2				weak jump shifts in competition by UPH	
UPH vs STR DIR & WK ANY: DBL = PEN;		3					
$2 \clubsuit = \text{Majors}; 2 \spadesuit = \spadesuit \text{s} + \text{a Major}; 2 \checkmark / \spadesuit = \text{NAT}$	Signals (incl	uding Trumps): ST	Ď				
PH & STR in BAL: DBL = 1 minor or both Majors;	S/P when needed					NAT cuebids after a short 1♣ or 1♦ opening	
$2 \clubsuit = \$s + a \text{ Major}; 2 \spadesuit = \$s + a \text{ Major}; 2 \checkmark / \spadesuit = \text{NAT}$	STD Smith echo vs NT						
24	DOUBLES						
/C DDEEMDTC (Darkley, Car. L. L N/T D' 1	TAIZEOUT	DOUBLES (St. 1	. Dames D			 	
'S.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)		DOUBLES (Style			d		
T/O DBL generally shape-oriented		BL based on shape	and vui; Equal lev	ersion	-		
Leaping Micheals = FG; 3-level Cue = limited Michaels	2-level DBL primarily T/O					-	
Jump cue in Major = minors	3-level DBL good hand with no clear action					OPECALL POPONIC PLAS SPONINGS	
/S. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	DBL by preemptor = offensive T/O					SPECIAL FORCING PASS SEQUENCES	
OBL = Majors; 1NT = minors	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					direct bids @ 5 level are strong	
	Support DBL/RDBL thru the 3-level					pass then pull = weakest	
	Maximal DBLs; Snapdragon DBLs						
OVER OPPONENTS' TAKEOUT DOUBLE	Negative DBL through 4♠					IMPORTANT NOTES	
Transfers starting with 1NT after 1M-(DBL)	RDBL of op	ponent's NEG DB	$L = 8^+ \text{ HCPs & ge}$	enerally 2	card support		
1 .							
						PSYCHICS: Rare	

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1 &		3	4.	NAT, NF	3♣ = mixed raise	3♣ to play after 1NT rebid			
1 •		3	4.	NAT, NF	3 ◆ = mixed raise	3♣ to play after 1NT rebid			
1 🔻		5	4 🖍	NAT, can have 4 card suit in 3 rd seat	3 ★ mixed raise; Jacoby 2NT; 3 ♣ limit raise 3 ★ NAT invite; mini-splinters; maxi splinters	3♣ to play after 1NT rebid	PH: 2-way Drury; Fit-showing PH & 4-level		
1 🖍		5	4♥	Same	3 ♣ = mixed raise; Jacoby 2NT; 3 ♣ limit raise 3 ♣ /▼ NAT INV; mini/maxi-splinters		Same as 1 V		
INT			4.	14 ⁺ to 17 Can have any 5 card suit	2♠ Clubs or range ask; 2NT Puppet Stayman; 3♣ Diamonds; 3♠ FG minors; 3M splinter in bid Major				
2*	1	0		Game force or 22 ⁺ BAL	4 ◆ / ▼ Transfers 2 ◆ waiting Kokish relays	After $2 \blacklozenge$, $3 \clubsuit / \blacklozenge = \text{dbl neg}$; $3 \blacktriangledown / \spadesuit = \text{Acolish}$	DBL = bad hand		
2•		5		NAT wk 2	2NT asks strength; 2M/3♣ Non-forcing 4♣ Roman Key Card Gerber				
2♥		5		NAT wk 2	2NT asks strength; 2♠/3♣/♦ Non-forcing 4♣ Roman Key Card Gerber				
2.		5		NAT wk 2	2NT asks strength; 3♣/♦ NF; 3♥ F 4♣ Roman Key Card Gerber				
2NT				20-21 HCPs, BAL can have 5 or 6 card suit	3♠ relay to 3NT; 4♠/♥ Transfers	Smolen			
3 ♣ 3 ♦		6		Wide range non-vul	4 ◆ Roman Key Card Gerber 3 ♥/♠ F; 4♣ Roman Key Card Gerber				
3 v 3 A		6			3 F; 4 Roman Key Card Gerber 4 Roman Key Card Gerber				
		0			4 Roman Rey Card Geroer				
3NT	√			Gambling, no outside A or K 7 card minor					
4.		7							
4 ♦ 4 ♥ 4 ♠		7							
4NT 5♣	√	8		Blackwood	0, 1, 2, 3, 4	HIGH LEVEL BIDDING			
5 ♦ 5 ♥ 5 ♠		8 8 8				RKCB: 1430; Exclusion Blackwood; D1P0 (DBL=1 or 4; P=0 or 3) and DEPO Non-serious 3NT			